CSE 127: Computer Security

Web Intro

George Obaido

UCSD

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Some slides from Nadia Heninger, Deian Stefan, Zakir Durumeric, Dan Boneh, and Kirill Levchenko

Brief: Mitigating side channels Next: Web Intro

https://www.microsoft.com/en-us/research/video/verifying-constant-time-implementations/

Mitigating Cache-based Side Channels

- There's never a completion solution to avoiding side-channel attacks. A few mitigations are:
- **Application-specific:** Disable resource sharing, or isolate applications. One example is page coloring.
- **Compiler-based:** One example is <u>Biscuit</u>, developed at Georgia Tech. Able to guess misses and alerts the CPU scheduler about abnormal behaviour.
- **Redesigning Hardware**: Hard due to large overheads involved.
- Other solutions are ASLR (although, easy to defeat by Spectre and Meltdown)

Overall, secure algorithms still need secure implementation.

Lecture objectives

- · Basic understanding of how the web works
- Understand relevant attacker models
- Understand browser same-origin policy

- Protocol from 1989 that allows fetching of resources (e.g., HTML documents)
- Resources have a uniform resource location (URL):

🛈 🔒 https:	//cseweb.ucsd.edu/classes/fa19/cse127-ab/pa/pa1/#part-2-echo-in-x86-10-pts	2, Search
🗢 Assignment 1		Q Search
Computer Security About	Part 2: echo in x86 <i>(10 pts)</i> ¶	Table of contents Getting Started
Syllabus	Files for this sub-assignment are located in the $$ x86 $$ subdirectory of the $$ student $$ user's home	VM Image
Contact Info and Office Hours	directory in the VM image; that is, /home/student/x86. SSH into the VM and ed into that directory to begin working on it.	Part 1: Using GDB (10 pts
Assignments ^		Assignment Instruction:
Assignment 1	For this part, you will be implementing a simplified version of the familiar <u>echo</u> command, using raw x86 assembly code. The goal of this assignment is to familiarize you with writing programs directly in x86.	Submission
Assignment 2		Part 2: echo in x86 (10 pts
		Helpful Hints
	Your echo command must behave as follows:	Submission
		Bugs
	When run with a single command line argument (e.g., ./echo Hello):	

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https://cseweb.ucsd.edu:443/classes/fa19/cse127-ab/lectures?nr=7&lang=en#slides

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scheme

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domain https://cseweb.ucsd.edu :443/classes/fa19/cse127-ab/lectures?nr=7&lang=en#slides scheme

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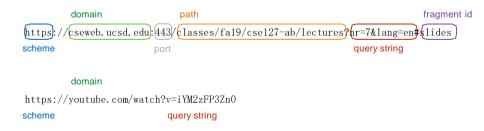
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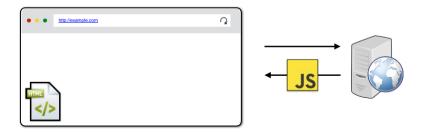


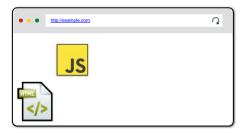








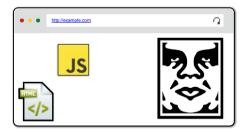














GET /index.html HTTP/1.1

method

GET/index.html HTTP/1.1

```
method path
(GET) (index. html) HTTP/1.1
```

method	path	version
GET	/index.html	HTTP/1.1





body (empty)

HTTP/1.0 200 OK Date: Sun, 21 Apr 1996 02:20:42 GMT Server: Microsoft-Internet-Information-Server/5.0 Connection: keep-alive Content-Type: text/html Last-Modified: Thu, 18 Apr 1996 17:39:05 GMT Set-Cookie: ... Content-Length: 2543

<html>Some data... whatever ... </html>

status code

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	Set-Cookie:]
	Content-Length: 2543
body	<html>Some data whatever </html>

Many HTTP methods

- GET: Get the resource at the specified URL.
- POST: Create new resource at URL with payload.
- PUT: Replace current representation of the target resource with request payload.
- PATCH: Update part of the resource.
- DELETE: Delete the specified URL.

In practice: it's a mess

- GETs should NOT change server state; in practice, they sometimes do
- Old browsers don't send PUT, PATCH, and DELETE
 - So, almost all side-effecting requests are POSTs; real method hidden in a header or request body

In practice: we need state

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- HTTP cookie: small piece of data that a server sends to the browser, who stores it and sends it back with subsequent requests
- What is this useful for?

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- HTTP cookie: small piece of data that a server sends to the browser, who stores it and sends it back with subsequent requests
- What is this useful for?
 - > Session management: logins, shopping carts, etc.
 - > Personalization: user preferences, themes, etc.
 - Tracking: recording and analyzing user behavior

Setting cookies in response

HTTP/1.0 200 OK Date: Sun, 21 Apr 1996 02:20:42 GMT Server: Microsoft-Internet-Information-Server/5.0 Connection: keep-alive Content-Type: text/html Last-Modified: Thu, 18 Apr 1996 17:39:05 GMT Set-Cookie: trackingID=3272923427328234 Set-Cookie: userID=F3D947C2 Content-Length: 2543

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Sending cookie with each request

GET /index.html HTTP/1.1

```
Accept: image/gif, image/x-bitmap, image/jpeg, */*
Accept-Language: en
Connection: Keep-Alive
User-Agent: Mozilla/1.22 (compatible; MSIE 2.0; Windows 95)
Cookie: trackingID=3272923427328234
Cookie: userID=F3D947C2
Host: www.example.com
Referer: http://www.google.com?q=dingbats
```

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Accept: image/gif, image/x-bitmap, image/jpeg, */* Accept-Language: en Connection: Keep-Alive User-Agent: Mozilla/1.22 (compatible; MSIE 2.0; Windows 95) Cookie: trackingID=3272923427328234 Cookie: userID=F3D947C2 Host: www.example.com Referer: http://www.google.com?q=dingbats Going from HTTP response to code execution...

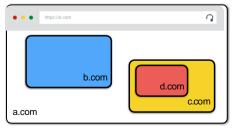
Basic browser execution model

- Each browser window....
 - Loads content
 - Parses HTML and runs Javascript
 - Fetches sub resources (e.g., images, CSS, JavaScript)
 - Respond to events like onClick, onMouseover, onLoad, setTimeout

Nested execution model

- · Windows may contain frames from different sources
 - Frame: rigid visible division
 - iFrame: floating inline frame
- Why use frames?

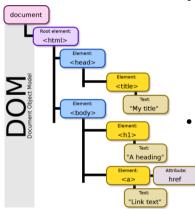
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Frame 1	Frame 3	Frame 4
ontents of Frame 1	Contents of Frame 3	Contents of Frame 4
Frame 2		
ontents of Frame 2		



Nested execution model

- Windows may contain frames from diff sources
 - Frame: rigid visible division
 - iFrame: floating inline frame
- Why use frames?
 - > Delegate screen area to content from another source
 - Browser provides isolation based on frames
 - Parent may work even if frame is broken

Document object model (DOM)



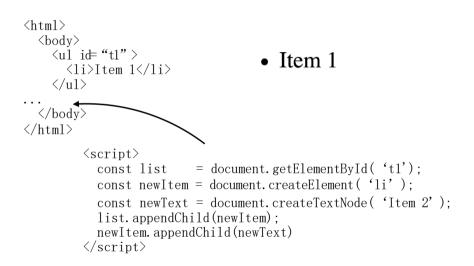
- Javascript can read and modify page by interacting with DOM
 - OO interface for reading and writing website content
- Includes browser object model
 - Access window, document, and other state like history, browser navigation, and cookies

Modifying the DOM using JS

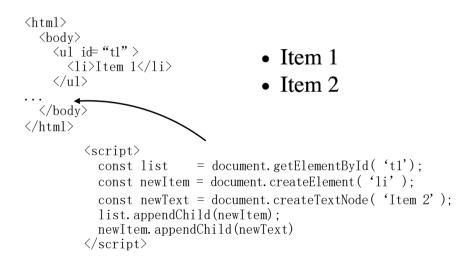
</html>

• Item 1

Modifying the DOM using JS



Modifying the DOM using JS



Modern websites are complicated

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Network attacker



Network attacker





Network attacker



Network attacker



Web attacker

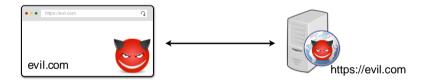


Gadget attacker

Web attacker with capabilities to inject limited content into honest page



Most of our focus: web attacker



And variants of it



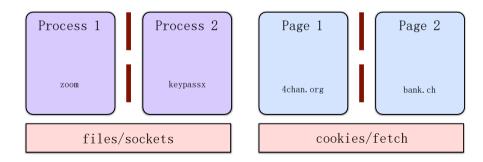




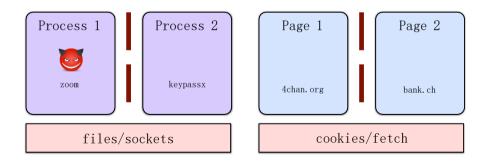
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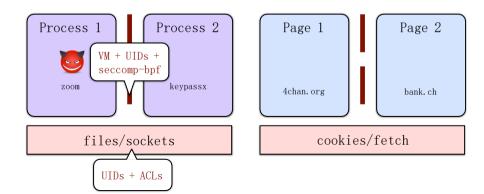
Safely browse the web in the presence of attackers



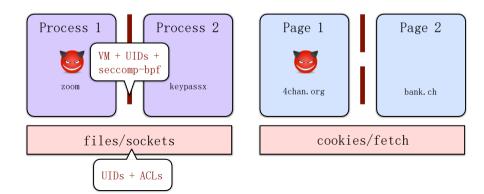
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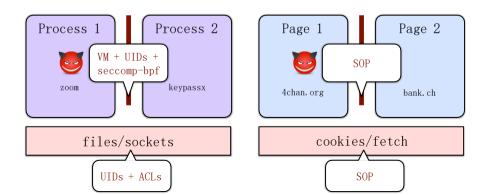
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Same origin policy (SOP)

- Origin: isolation unit/trust boundary on the web
 - (scheme, domain, port) triple derived from URL
- SOP goal: isolate content of different origins
 - Confidentiality: script contained in <u>evil.com</u> should not be able to read data in <u>bank.ch</u> page
 - Integrity: script from evil.com should not be able to modify the content of <u>bank.ch</u> page

There is no one SOP

- There is a same-origin policy for...
 - the DOM
 - message passing (via postMessage)
 - network access
 - CSS and fonts
 - cookies